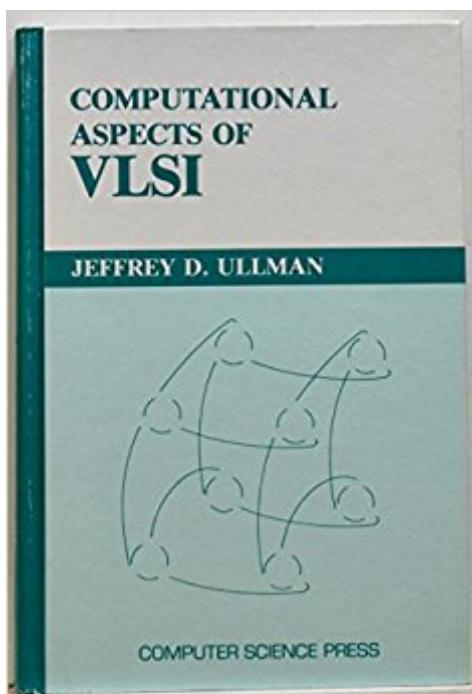


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# Computational Aspects Of VLSI (Principles Of Computer Science Series)



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Subject matter is divided into three parts. The first covers VLSI-oriented computations. The second part is oriented to the design of algorithms. The third part of the book concerns VLSI design tools and the algorithms that underlie them. Each chapter includes exercises to test the basic concepts and to extend the ideas of the chapter.

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